



Programa de Pós-graduação em
INFORMÁTICA



PUC Minas



Algorithm design and analysis

— Overview —

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OBJETIVOS

Levar o aluno a compreender os principais conceitos relacionados ao projeto e análise de algoritmos; auxiliar o aluno no desenvolvimento das habilidades de desenvolver soluções computacionais para problemas por meio da modelagem usando estratégias de projeto de algoritmo; fornecer subsídios para que os alunos aperfeiçoem suas habilidades de desenvolvimento de sistemas, levando-os a reconhecer a importância da abstração e da redução de problemas

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EMENTA

Notações para complexidade de algoritmos. Crescimento assintótico de funções e classes de complexidade. Limite inferior para classes de problemas. Análise de algoritmos recursivos. Técnicas de Projeto de Algoritmos: redução, divisão e conquista, programação dinâmica, método guloso, retrocesso e branch and bound. Tratabilidade de problemas. Teoria da Complexidade: classes de problemas P, NP e NP-Completo. Teorema de Cook.

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- ▶ Slides
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EVALUATION

- ▶ Exams
- ▶ Homeworks

EXPECTED KNOWLEDGE (A PRIORI)

- ▶ Data structure
- ▶ Graph
- ▶ Discrete maths

SEARCHING ELEMENTS

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Solution 2

1. The list is organized as an array $[0, n - 1]$
2. **Sort L**
3. Go through L from 0 to $n - 1$ checking the element at position i

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How to solve the general problem decreasing the number of instructions?

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Sentinel

Searching element: a solution